

# Antoine Guédès

UI/UX Designer

## CONTACT

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[portfolio.antoineguedes.com](http://portfolio.antoineguedes.com)

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493 66 63 58

## SKILLS

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Design

Sketch, Figma, Illustrator, Photoshop, After Effect, InVision

Technical

HTML, CSS, SASS, JavaScript, NodeJS, Angular, ReactJS, PHP, MySQL

Process

Design Thinking, User Research, Functional Analysis, User Flow, Prototyping,

Branding, Content Strategy, Inclusive Design

## SOFT SKILLS

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Creativity, Adaptability, Mentorship, Communication, Teamwork, Problem Solving, Time management

## EDUCATION

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Haute Ecole Groupe ICHEC - ISC Saint-Louis - ISFSC

Bachelor in Writing Multimedia, Computer Science

Graduated in 2012

[isfsc.be/ecriture-multimedia](http://isfsc.be/ecriture-multimedia)

## LANGUAGES

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French - Mother tongue

English - Fluent

Dutch - Basics

## WORK EXPERIENCE

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### Positive Thinking Company

Brussels, Belgium | Jan. 2016 - Present

UI/UX Designer

Sep. 2017 - Present

I joined an intern 4-5 designers team. I was in charge of building Design Systems, and designing web & mobile applications. I assisted the front-end team to provide user experience improvements and solutions. I also mentored other designers to improve their skills on Sketch, Illustrator, and InVision.

Client references: Total, Macq, Cohabs, 3E, Luminus, and more

UI Designer & Front-end Developer

Jan. 2016 - Aug. 2017

I joined the Marketing & Sales department of ENGIE Electrabel as a consultant. I redesigned their homepage website for 6 months, and did some responsive e-mail design. Then I joined a small team of 3 persons to create intern mobile applications, and was in charge of functional analysis, application flow, and mobile application design.

**Freelance** • Visual Designer & Front-End developer

Brussels, Belgium | Jan. 2014 - Dec. 2015

Part-time freelance consultant for Greenpeace Belgium. I redesigned their entire website, and did some responsive emails plus a few print projects.

Aside my part-time contract, I also did some web design jobs for a few more clients like: Fédérations Wallonie-Bruxelles, Commission Européenne, RTBF

**Idweaver** • Web Designer & Front-end Developer

Rhode-St-Genèse, Belgium | May 2012 - Jan. 2014

I followed the Rubbik team, and we joined Idweaver all together. I was in charge of designing websites, mobile applications, and back offices. I took this opportunity to improve my responsive design skills.

Clients references: Universal Music, WWF, RTBF, Voo, ING, Ordre des Architectes

**Rubbik** • Web Designer & Front-end Developer

Genval, Belgium | Aug. 2011 - Apr. 2012

During the last year of my bachelor, I started working for Rubbik, my second internship. I developed my web design and front-end skills within a small team of 6.

Clients references: Universal Music, RTBF, Dieteren Auto, ING

**Freelance** • Web Designer & Illustrator

Brussels, Belgium | Sep. 2009 - Jul. 2011

Aside my studies and internships I learned web design and illustration via online courses. I accepted remote commission jobs via my [Dribbble](#) account - ranging from branding to illustration and interface design - to get some experiences.

## PERSONAL PROJECT

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**SleepingPanda.Games** • Indie Game Developer

Brussels, Belgium | Sep. 2015 - Present

In my free time I enjoy creating video games. I participate from time to time in gamejams to challenge myself and develop my creative skills. Sometimes alone or in a team depending on the jam duration.

My first serious title is [Baby Dino Adventures](#). A cute platformer currently in Early Access on Steam. I'm still developing it, and hope to release it later in 2022.

## HOBBIES

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Skateboard, comic books, video games, gamejams.